

COUNTERATTACK

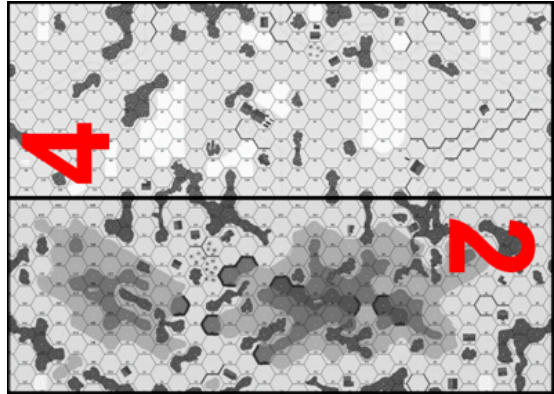
OAF Scenario 48.2

100714



SEPTEMBER 11, 1944; Arnville, France: The Moselle River was the last major obstacle before Metz. While the bridgehead at Dornot was being beaten back, another was established at Arnville by the 5th Division. This one had to hold at all costs.

BOARD CONFIGURATION:



VICTORY CONDITIONS: German player wins by accumulating 9 or more Victory Points. The German player earns one Victory Point for each squad exited off the west edge of board 2 within 2 hexes inclusive of I1, Q1, and/or Y1 by the end of the German player turn 7. AFVs with functioning main armament count as 2 Victory Points (else 1 point).

TURN RECORD CHART:

☆ American Sets Up First	+	1	2 ☆	3	4	5	6	7	END
⊕ German Moves First									

AMERICAN FORCES - setup on boards 2 and/or 4, west of row 8 (on board 4):

☆

9-2	8-1	8-0	7-0	6-6-6	6 4 X11+	HMG 50 cal 8-20 B12	MMG 4-12 B12	9 △ B12
				12	3		2	

⊕

GERMAN FORCES - enter anywhere along the east edge of board 4 on Turn 1:

⊕

9-1	8-1	8-0	4-6-7	MMG 4-12 B12	LMG 2-8 B12	12 75 4/2
	2		10		3	3

SPECIAL SCENARIO RULES:

OAF 48.2.1: TERRAIN: There are no roads on board 4.

OAF 48.2.2: Use Night Rules for turns 1 & 2. Add 6 to the second game turn's Night Visibility DR.

OAF 48.2.3: The American received two Fire Mission of 105 off-board artillery. While he may establish and maintain radio contact, an Artillery Request may not be played until game turn 2.

AFTERMATH: After probing attacks the day before, the Germans struck violently against the U.S. forces. The Americans had no armor, but the timely arrival of artillery support blunted the German attack and forced them to withdraw.

BILL THOMSON **817-501-2978**

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EMAIL: [BILL@WARGAMEACADEMY.ORG](mailto:bill@wargameacademy.org)
WEBSITE: WWW.WARGAMEACADEMY.ORG
2133 W CAMPBELL ROAD APT 1231 GARLAND, TX 75044

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